Thomas W. Farrar, Jr.
3D Animation
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DoD Clearance: Secret

Experience

Multimedia Design Engineer
Lockheed Martin – *May 2011 – Current*

• 3D animation, Video SD/ HD editing, FX and compositing for varieties in-house productions.
• Photographer/ Videographer for various projects and web casts.
• Lighting design for video and web casts.

Multimedia Specialist
NESCO/ Lockheed Martin Contractor – *Nov 06 – May 2011 (Contract)*

• Same as above job, I went from contractor to full time.

Photographer
QinetiQ/ Analex Corporation – *Mar 09 – July 11*

• Provided still photography and video production for NASA and the U.S. Air Force at the Kennedy Space Center and the Cape Canaveral Air Station, photographing the Space Shuttle, and Delta missile operations for both engineering and documentary purposes.

• Performed BCI (Baseline Configuration Imagery) Photography on the Space Shuttle orbiter, solid rocket boosters and ET tank.

• Provide still photography for satellite processing at Astro Tech, Titusville.

3D Artist/ Video Editor
DAVE Studios **–** *June 08 – Oct 08 (Project Length)*

• 3D animation modeling, lighting, composites and assistant video editor for the
  production "**NASA SEALS 3D"**

3D Artist/ Video Editor
Monkey Chow Productions **–** *Sept 06 – Jan 07(Project Length)*

• 3D animation modeling, lighting, composites and assistant video editor for the
  production "**Once upon a Christmas village"**

Graphic Artist
Image Technical Services - *May 06 – Sept 06 (Contract)*

• Designed graphics for show booths, posters, banners and signs.
• Design layouts for brochures.

3D Artist
Unitech - *Jan 06-March 06 (Contract)*

• 3D animation, modeling, lighting and compositing for interactive training.

3D Animation Modeler
Wet Cement Productions and Wacky World - *July 05-Dec. 05 (Contract)*

• 3D modeler for Emmy Award winning PBS broadcast television show "**Auto B Good**"
• Characters and Environments 3d modeler for 20th Century Fox movie "**Roach Approach**"

3D Artist
DAVE (**D**igital **A**nimation & **V**isual **E**ffects) School - *Jan. 05 - July 05*

• 3D animation modeling, lighting and composites for productions.
• Photographed film projects for promotional purpose and documentation.
Corporate Design Specialist *(Graphic Artist)*
Harland Financial Solutions/ Phoenix Software - *Feb. 04 - Jan. 05*

• Developed detailed 3D characters and animation for marketing campaigns.
• Photographed executives in house and on location.
• Designed and developed materials and website for annual client user conference.

Graphic Artist
Freeman Decorating - *July 03-Feb. 04*

• Designed graphics for trade show booths, posters, banners and signs.
• Fixed, color corrected and prepared graphics for large format printing.
• Managed large format printing on paper and vinyl materials.

Media Developer
Marlin Group - *Nov. 01-Dec. 02*

• Designed interfaces, graphics, 2D and 3D animation for video, web and print.
• Created multimedia presentations consisting of 3D animation, photos and video.
• Designed 3D animation for television commercial aired nationally on the Golf Channel.
• Photographed Marlin products, client products and video productions.

Lead Graphic Artist
Triton Network Systems, Inc. - *Mar. 00-Oct.01*

• Developed graphics, layouts, packaging and 3D animation.
• Photographed meet and greet of potential investors and public officials.
• Supervised and performed quality control checks during print productions.

Photographer/ Sergeant
U.S. Marine Corps - *Aug 92-Mar 00*

• Provided photographic support for the research and development of the V-22 aircraft, aerial
  photography, criminal investigations and maintenance control imaging.
• Instructed personnel in photography, graphic design and multimedia for web, CD-ROM and print.
• Electronic restoration of U.S. Marine Corps historic photographs using Adobe Photoshop.

Education

• The DAVE (**D**igital **A**nimation & **V**isual **E**ffects) School
• Defense Photography School

> • Advanced Electronic Imaging Courses – *1999 (Fort George G. Meade, MD)*
> • Electronic Imaging Courses – *1998 (Fort George G. Meade, MD)*
> • Photographic Maintenance and Quality Control – *1997 (Naval Air Station, Pensacola, FL)*
> • Basic Skill Photography – *1996 (Naval Air Station, Pensacola, FL)*

Advanced Computer & Technology Skills

- 3D software Modo, Lightwave and Maya
- Adobe PhotoShop, Premiere, After Effects, Encore, Illustrator, Acrobat, and InDesign Macromedia Dreamweaver and Flash
- Digital and Film Photography